



Namespace



Namespace

```
namespace System {
```

Class1

Interface1

Class2

Enum1

```
}
```

```
namespace System.IO {
```

Class3

Interface2

Class4

Enum2

```
}
```

System

Class1

Class2

Interface1

Enum1

System.IO

Class3

Class4

Interface2

Enum2



Spécifier en absolu un namespace

```
namespace DIP {
```

```
    Class Batiment
```

```
    Class Economat
```

```
}
```

```
namespace DIP.Ecole {
```

```
    Class Professeur
```

```
    Class Eleve
```

```
}
```

```
namespace MonProgramme {
```

```
    class Program {
```

```
        static void Main() {
```

```
            DIP.Batiment ternier = new DIP.Batiment();
```

```
            Console.WriteLine(ternier.Telephone);
```

```
        }
```

```
    }
```

```
}
```



Spécifier l'utilisation d'un namespace

```
namespace DIP {
```

```
    Class Batiment
```

```
    Class Economat
```

```
}
```

```
namespace DIP.Ecole {
```

```
    Class Professeur
```

```
    Class Eleve
```

```
}
```

```
using DIP;
```

```
namespace MonProgramme {
```

```
    class Program {
```

```
        static void Main() {
```

```
            Batiment ternier = new Batiment();
```

```
            Console.WriteLine(ternier.Telephone);
```

```
        }
```

```
    }
```

```
}
```



Inclusion dans le même namespace

```
namespace DIP {
```

```
    Class Batiment
```

```
    Class Economat
```

```
}
```

```
namespace DIP.Ecole {
```

```
    Class Professeur
```

```
    Class Eleve
```

```
}
```

```
namespace DIP {
```

```
    class Program {
```

```
        static void Main() {
```

```
            Batiment ternier = new Batiment();
```

```
            Console.WriteLine(ternier.Telephone);
```

```
        }
```

```
    }
```

```
}
```



Erreur de porté

```
namespace DIP {
```

Class Batiment

Class Economat

```
}
```

```
namespace DIP.Ecole {
```

Class Professeur

Class Eleve

```
}
```

```
namespace DIP {
```

```
class Program {
```

```
    static void Main() {
```

```
        Batiment ternier = new Batiment();
```

```
        Console.WriteLine(ternier.Telephone);
```



```
        Professeur tournesol = new Professeur();
```

```
        Console.WriteLine(tournesol.Age);
```

```
    }
```

```
}
```

```
}
```



Accès correcte

```
namespace DIP {
```

Class Batiment

Class Economat

```
}
```

```
namespace DIP.Ecole {
```

Class Professeur

Class Eleve

```
}
```

```
namespace DIP {
```

```
class Program {
```

```
    static void Main() {
```

```
        Batiment ternier = new Batiment();
```

```
        Console.WriteLine(ternier.Telephone);
```



```
        DIP.Ecole.Professeur tournesol = new DIP.Ecole.Professeur();
```

```
        Console.WriteLine(tournesol.Age);
```

```
    }
```

```
}
```

```
}
```



Accès correcte

```
namespace DIP {
```

```
    Class Batiment
```

```
    Class Economat
```

```
}
```

```
namespace DIP.Ecole {
```

```
    Class Professeur
```

```
    Class Eleve
```

```
}
```

```
using DIP.Ecole; 
```

```
namespace DIP {
```

```
    class Program {
```

```
        static void Main() {
```

```
            Batiment ternier = new Batiment();
```

```
            Console.WriteLine(ternier.Telephone);
```

```
            Professeur tournesol = new Professeur();
```

```
            Console.WriteLine(tournesol.Age);
```

```
        }
```


```
    }
```


```
}
```



Porté hiérarchique

```
namespace DIP.Ecole {  
    class Program {  
        static void Main() {  
            Batiment ternier = new Batiment();  
            Console.WriteLine(ternier.Telephone);  
  
            Professeur tournesol = new Professeur();  
            Console.WriteLine(tournesol.Age);  
        }  
    }  
}
```



```
namespace DIP {  
    class Program {  
        static void Main() {  
            Batiment ternier = new Batiment();  
            Console.WriteLine(ternier.Telephone);  
  
             Professeur tournesol = new Professeur();  
            Console.WriteLine(tournesol.Age);  
        }  
    }  
}
```